

Module Name	Module Leader	No. of students on module	No. accessing survey	No. completing survey	% Completion rate (no. completing survey / no. accessing survey)	% Response Rate (no. completing survey / no. of students on module)	Overall I rate this module as [overall score]	The module was interesting	The module was well organised	The structure of the module VLE page was useful	The module delivered on its learning outcomes	
SOF2	Software 2: Object Oriented Data Structures & Algorithms	Kofi Appiah	229	48	42	87.5%	18.3%	4.2	4.1	4.1	4.5	4.2
SYS1	Systems & Devices 1: Introduction to Computer Architectures	Mike Freeman	216	31	31	100.0%	14.4%	3.8	4.1	3.7	4.1	4.1
THE2	Theory 2: Formal Languages & Automata	Steve King	229	33	31	93.9%	13.5%	4.2	3.8	4.6	4.5	4.5
ENG1	Engineering 1: Software & Systems Engineering	Konstantinos Barmpis	182	24	21	87.5%	11.5%	4.2	4.2	4.2	4.4	4.3
IMLO	Intelligent Systems: Machine Learning & Optimisation	James Walker	204	46	37	80.4%	18.1%	3.0	4.0	2.7	3.6	3.2
SYS3	Systems & Devices 3: Advanced Computer Systems	Pengcheng Liu	183	31	23	74.2%	12.6%	2.6	2.9	2.7	2.9	3.4
EMBS	Embedded Systems Design & Implementation	Ian Gray	58	2	2	100.0%	3.4%	3.0	4.0	3.0	2.5	3.5
EVAC	Evolutionary & Adaptive Computing	Simon O'Keefe	145	11	8	72.7%	5.5%	4.0	4.5	4.3	4.5	4.3
GRAT	Computing by Graph Transformation	Detlef Plump	26	1	1	100.0%	3.8%	5.0	5.0	5.0	5.0	5.0
PADL	Intelligent Systems: Probabilistic & Deep Learning	Dimitar Kazakov	117	14	9	64.3%	7.7%	4.1	4.6	4.3	4.4	4.4
PROF	Assurance & Proof	Simon Foster	13	3	3	100.0%	23.1%	5.0	4.7	5.0	5.0	5.0
QUCO	Quantum Computation	Sam Braunstein	55	4	3	75.0%	5.5%	4.3	4.3	4.3	4.0	4.3
TECC	Human Factors: Technology in Context	Katrina Attwood	117	17	15	88.2%	12.8%	4.5	4.4	4.5	4.4	4.4
GPIG	Group Project (Integrated Masters)	Radu Calinescu	24	0	0	0.0%	0.0%	n/a	n/a	n/a	n/a	n/a
AIPS	AI Problem Solving with Search and Logic	Peter Nightingale	14	4	3	75.0%	21.4%	4.0	3.7	4.3	3.7	4.3
EHAC	Ethical Hacking, Analysis & Investigation	Roberto Metere	23	2	1	50.0%	4.3%	5.0	5.0	5.0	5.0	5.0
PLEI	Player Experiences in Digital Games	Jo Iacovides	32	15	13	86.7%	40.6%	4.6	4.8	4.5	4.5	4.7
PRAD	Professional & Academic Development	Carlo Ottaviani	80	10	8	80.0%	10.0%	3.0	2.4	3.4	3.6	3.0